Discovering conflicting groups in signed networks



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- Groups are formed of people who interact positively with each other or who have the common enemies.



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- REBOUND aims to mitigate the polarization, filter-bubble, and fake news and conflicting groups are closely related to these phenomena.



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- Our goal is to detect *conflicting groups* where intra-group edges are mostly positive and inter-group edges are mostly negative.
- ▶ Different to signed clustering [5] and correlation clustering [1] that partition the entire network, we allow *neutral* nodes to exist.

• Given $G = (V, E_+ \cup E_-)$ with unit weight, the objective is to

$$\max_{S_1 \cap S_2 = \emptyset} \frac{\sum_{h \in [2]} (|E_+(S_h)| - |E_-(S_h)|) + \sum_{h \neq l \in [2]} (|E_-(S_h, S_\ell)| - |E_+(S_h, S_\ell)|)}{|\cup_{h \in [2]} S_h|},$$

where $E(S_h, S_\ell) = \{(i, j) \in E : i \in S_h, j \in S_\ell\}$ and $E(S_h) = E(S_h, S_h)$.

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- Idea: prefer the S_1, S_2 that
 - have many consistent edges and few inconsistent edges, and
 - the size of $S_1 \cup S_2$ is as small as possible.

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▶ Denote $A \in \{0, \pm 1\}^{n \times n}$ the signed adjacency matrix of *G*.

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$$= \max_{S_1 \cap S_2 = \emptyset} \frac{\sum_{h \in [2]} \sum_{(i,j) \in E(S_h)} A_{i,j} + \sum_{h \neq \ell \in [2]} \sum_{(i,j) \in E(S_h, S_\ell)} (-A_{i,j})}{|\cup_{h \in [2]} S_h|}$$

= max{ $\frac{x^T A_x}{x^T_x} : x \in \{-1, 0, 1\}^n \setminus \mathbf{0}$ }. (1)

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Solving Eq (1) is APX-Hard and the current best O(n^{1/3})-approx algorithm [2] is based on SDP.

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2-PC [3] proposed a more practical O(n^{1/2})-approx algorithm by randomized rounding the leading eigenvector of A.

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▶ In this work, we are interested in detecting $k \ge 2$ conflicting groups.

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= max{ $\frac{x^T A_x}{x^T x} : x \in \{-1, 0, 1\}^n \setminus \mathbf{0}$ }. (1)

▶ Observation: Eq (1) limits to detect only 2 conflicting groups, but the idea of the objective does generalize to k ≥ 2!

Generalize the objective of 2-PC [3] from

$$\max_{S_1 \cap S_2 = \emptyset} \frac{\sum_{h \in [2]} (|E_+(S_h)| - |E_-(S_h)|) + \sum_{h \neq l \in [2]} (|E_-(S_h, S_\ell)| - |E_+(S_h, S_\ell)|)}{|\cup_{h \in [2]} S_h|}$$

Generalize the objective of 2-PC [3] to

$$\max_{S_1, \cdots, S_k} \frac{\sum_{h \in [k]} (|E_+(S_h)| - |E_-(S_h)|) + \frac{1}{k-1} \sum_{h \neq l \in [k]} (|E_-(S_h, S_\ell)| - |E_+(S_h, S_\ell)|)}{|\cup_{h \in [2]} S_h|}.$$

The weighting to prevent the inter-group edges from dominating the objective.

The generalized objective is equivalent to

$$\max_{S_1,\cdots,S_k} \frac{\sum_{h\in[k]} \sum_{(i,j)\in E(S_h)} A_{i,j} + \frac{1}{k-1} \sum_{h\neq\ell\in[k]} \sum_{(i,j)\in E(S_h,S_\ell)} (-A_{i,j})}{|\cup_{h\in[k]} S_h|}.$$
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▶ Introducing the indicator matrix $X \in \{0,1\}^{n \times k}$ with $X_{i,:} = I_{j,:}$ if $i \in S_j$.

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- The numerator of Eq (2) can be written as

$$\langle A, XX^{T} \rangle_{F} - \frac{1}{k-1} \langle A, XJ_{k}X^{T} - XX^{T} \rangle_{F} = \frac{1}{k-1} \langle A, XL_{k}X^{T} \rangle_{F},$$

where J_k is the $k \times k$ matrix of all 1s and $L_k = kI - J_k$.

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• Observation: the EVD of $L_k = U \operatorname{diag}([0, k \cdots, k]) U^T$ is useful if choosing $U = \begin{bmatrix} 1/\sqrt{k} & c_1(k-1) & 0 & \cdots & 0 \\ 1/\sqrt{k} & -c_1 & c_2(k-2) & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 1/\sqrt{k} & -c_1 & -c_2 & \cdots & c_{k-1} \\ 1/\sqrt{k} & -c_1 & -c_2 & \cdots & -c_{k-1} \end{bmatrix}.$

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• With $Y = (XU)_{:,2:}$, the numerator of Eq (2) can be written as

$$\frac{1}{k-1}\langle A, XL_kX^T\rangle_F = \frac{k}{k-1}\langle A, (XU)_{:,2:}((XU)_{:,2:})^T\rangle_F = \frac{k}{k-1}Tr(Y^TAY).$$

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	$1/\sqrt{k}$	$c_1(k-1)$	0	• • •	0
	$1/\sqrt{k}$	$-c_1$	$c_2(k-2)$		0
U =	:	:			:
	$1/\sqrt{k}$	— C1	- C2		Ck_1
	$1/\sqrt{k}$	$-c_{1}$	$-c_{2}$		$-c_{k-1}$

The generalized objective is equivalent to

$$\max_{S_1,\cdots,S_k} \frac{\sum_{h\in[k]} \sum_{(i,j)\in E(S_h)} A_{i,j} + \frac{1}{k-1} \sum_{h\neq\ell\in[k]} \sum_{(i,j)\in E(S_h,S_\ell)} (-A_{i,j})}{|\cup_{h\in[k]} S_h|}.$$
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The denominator of Eq (2) can be written as

$$|\cup_{h\in[k]} S_{h}| = Tr(X^{T}X) = Tr((XU)^{T}(XU)) = Tr((XU)_{:,1}^{T}(XU)_{:,1}) + Tr(Y^{T}Y)$$
$$= kTr((XU)_{:,1}^{T}(XU)_{:,1}) = \frac{k}{k-1}Tr(Y^{T}Y).$$

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► The objective becomes
$$\max_{\substack{Y \in \mathbb{R}^{n \times (k-1)} \setminus \{0\}}} \frac{Tr(Y^T A Y)}{Tr(Y^T Y)} \text{ subject to}$$
$$Y = (XU)_{:,2:} \text{ and } X_{i,:} \in \{\mathbf{0}, I_{1,:}, \cdots, I_{k,:}\}, \text{ where}$$
$$U = \begin{bmatrix} 1/\sqrt{k} & c_1(k-1) & 0 & \cdots & 0\\ 1/\sqrt{k} & -c_1 & c_2(k-2) & \cdots & 0\\ \vdots & \vdots & \ddots & \vdots\\ 1/\sqrt{k} & -c_1 & -c_2 & \cdots & c_{k-1}\\ 1/\sqrt{k} & -c_1 & -c_2 & \cdots & -c_{k-1} \end{bmatrix}.$$

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• The constraint is equivalent to requiring $\forall j \in [k-1]$,

1.
$$Y_{:,j} \in \{c_j(k-j), 0, -c_j\}^n$$
 and

2. $Y_{i,\ell} = c_\ell(k-\ell)$ implies $Y_{i,j} = 0, \forall j > \ell$.

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► This suggests an algorithm that decides Y_{:,1}, · · · , Y_{:,k-1} sequentially!

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Let's finish the rewriting by combining with the meaning that:

$$Y_{i,j} = \begin{cases} c_j(k-j) \text{ implies } i \in S_j, & \forall j \in [k-1] \\ -c_j \text{ implies } i \in S_k, & \text{if } j = k \end{cases}$$

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▶ Main Idea: suppose S_1, \dots, S_{j-1} are determined, find S_j by solving

$$x^* = \operatorname*{argmax}_{x \in \{k-j,0,-1\}^n} \frac{x^T A^{(j-1)} x}{x^T x}.$$
 (3)

• Let $A^{(0)} = A$ and $A^{(j-1)}$ results after removing $\bigcup_{h \in [j-1]} S_h$ from G.

- After Eq (3) is solved, we know $S_j = \{i : x_i^* = k j\}$.
- Repeat the same process to decide the remaining S_{j+1}, \cdots, S_k .

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• The objective becomes $\max_{Y \in \mathbb{R}^{n \times (k-1) \setminus \{0\}}} \frac{Tr(Y'AY)}{Tr(Y^TY)}$ subject to

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Let A⁽⁰⁾ = A and A^(j-1) results after removing ∪_{h∈[j-1]}S_h from G.
 After Eq (3) is solved, we know S_j = {i : x_i^{*} = k − j}.

- Repeat the same process to decide the remaining S_{i+1}, \dots, S_k .

$$\begin{array}{l} \begin{array}{l} \begin{array}{l} \textbf{Algorithm 1: SCG}(A, \, k) \\ \hline A^{(0)} \leftarrow A; \\ \textbf{for } t = 1, \cdots, k-1 \ \textbf{do} \\ \hline r^{(t)} \leftarrow \text{Solve-Max-DRQ}(A^{(t-1)}, k-t) \ \textbf{if } t < k-1 \ \textbf{then} \\ \hline S_t \leftarrow \{i \notin \cup_{j=1}^{t-1}S_j : |r_i^{(t)}| = (k-t)\}; \\ A^{(t)} \leftarrow A^{(t-1)}; \\ \hline A^{(t)}_{i,:} \leftarrow 0_{1 \times n} \ \textbf{and} \ A^{(t)}_{:,i} \leftarrow 0_{n \times 1} \ \textbf{for all } i \in S_t \\ \hline \textbf{else} \ S_{k-1} \leftarrow \{i \notin \cup_{j=1}^{t-1}S_j : r_i^{(t)} = 1\} \ \textbf{and} \\ \hline S_k \leftarrow \{i \notin \cup_{j=1}^{t-1}S_j : r_i^{(t)} = -1\}; \\ \hline \textbf{end} \\ return \ S_1, \dots, S_k; \end{array}$$

Our approach: solving Max-DRQ problem

$$x^{*} = \operatorname*{argmax}_{x \in \{k-j, 0, -1\}^{n}} \frac{x^{T} \mathcal{A}^{(j-1)} x}{x^{T} x}.$$
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• APX-Hard [2] for k = 2 and practical $\mathcal{O}(n^{1/2})$ -approx by 2-PC [3].

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 (3)

- APX-Hard [2] for k = 2 and practical $\mathcal{O}(n^{1/2})$ -approx by 2-PC [3].
- ► Our approach is based on rounding the leading eigenvector of A^(j-1) to a vector in {k j, 0, -1}ⁿ.

Algorithm 1: Solve-Max-DRQ(A, q)Input : Square and symmetric matrix A, and positive integer q.Output: The rounded vector $r \in \{0, -1, q\}^n$. $v \leftarrow$ the leading eigenvector of A; $(d_1, r_1) \leftarrow \text{Round}(v, q)$; $(d_2, r_2) \leftarrow \text{Round}(-v, q)$; $(d_2, r_2) \leftarrow \text{Round}(-v, q)$; $(d_1 \leq d_2 \text{ then } r \leftarrow r_1;$ else $r \leftarrow r_2;$ return r;

Deterministic Rounding: Minimum Angle (MA)

- ▶ Rounding v to $r^* \in \operatorname{argmin}_{u \in \{q,0,-1\}^n} \sin \theta(v, u)$ takes $\mathcal{O}(n^2)$ time.
- For practical consideration, an $\mathcal{O}(n)$ algorithm is implemented.

Algorithm 2: MA(v, q)

 $\overline{\{i_k\}_{k=1}^n \leftarrow \text{Sort } v \text{ and return the indexes such that } v_{i_1} \ge \cdots \ge v_{i_n};$ $(d, u^*) \leftarrow (\infty, 0);$ $(k_1, k_2) \leftarrow (0, n + 1);$ while $k_1 < k_2$ do $u_1 \leftarrow \text{set the } i_{k_1+1}\text{-th element of } u^* \text{ to } q;$ $u_2 \leftarrow \text{set the } i_{k_2-1}\text{-th element of } u^* \text{ to } -1;$ if $\min\{\sin \theta(v, u_1), \sin \theta(v, u_2)\} \ge d$ then break;
if $\sin \theta(v, u_1) < \sin \theta(v, u_2)$ then $(k_1, d, u^*) \leftarrow (k_1 + 1, \sin \theta(v, u_1), u_1;$ else $(k_2, d, u^*) \leftarrow (k_2 - 1, \sin \theta(v, u_2), u_2);$ end
return $(d, u^*);$

Randomized Rounding (R)

Generalize the randomized approach of 2-PC [3].

► Round v to r by setting
$$r_i = \begin{cases} q, & \text{w.p. } |v_i|/q \\ -1, & \text{w.p. } |v_i| \end{cases}$$

► It gives a O(qn^{1/2})-approx to the Max-DRQ problem, which is tight upto a factor of q.

Experiment Results

	Bitcoin	WikiVote	Referendum	Slashdot	WikiConflict	Epinions	Wikipolitics
V	5881	7 115	10 884	82 140	116717	131 580	138 587
E	21 492	100 693	251 406	500 481	2 026 646	711 210	715 883
$ E_{-} / E $	0.2	0.2	0.1	0.2	0.6	0.2	0.1
SCG-MA	14.6	45.5	84.9	37.8	102.6	88.8	57.5
SCG-R	5.0	9.7	39.8	7.3	16.2	39.4	5.5
KOCG [4]	4.4	5.5	8.8	2.6	4.5	8.7	4.8
SPONGE-k [5]	5.0	15.8	41.5	_	_	_	_
SPONGE-(k+1) [5]	0.8	1.0	1.0	_	_	-	-

Real-world networks:

Synthetic:



Summary

Contributions:

- ► Connecting the EVD of L_k = Udiag([0, k, ···, k])U^T to the characterization of the conflicting groups in signed network.
- Generalizing 2-PC[3] with provable guarantee to $k \ge 2$.
- Future works:
 - ▶ Is it possible to improve $O(n^{1/2})$ -approx by other approach?
 - Detecting conflicting groups in memory-limited setting or dynamic networks.

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